

Hospital Development and Design - Asia 29th-30th March 2016

Alder Hey in the Park Inspired by Children

David Houghton - Project Manager

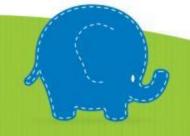




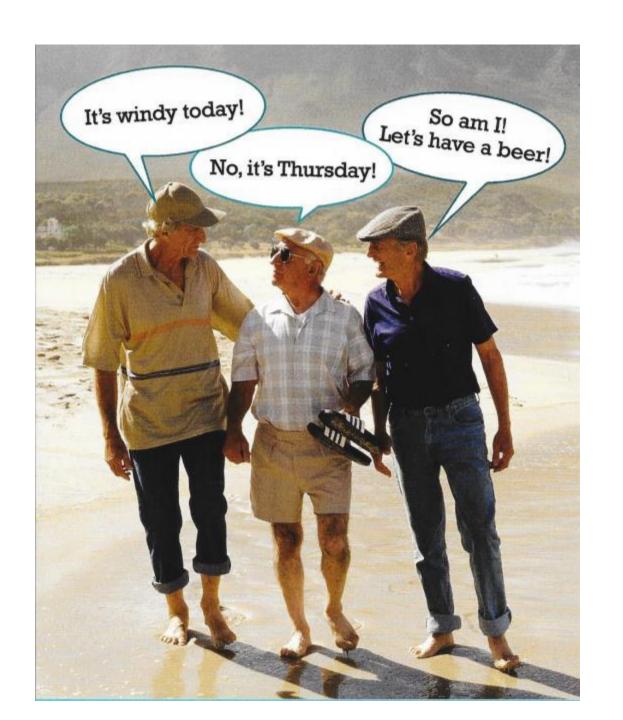


Key Challenges

- History
 - We know what to do
- Experts
 - We know what we are doing
- Users
 - We know what we want















Can we make better us of our landscape for families?



Clever fence but garden not accessible to children due to location & water feature



The story tree



External playground

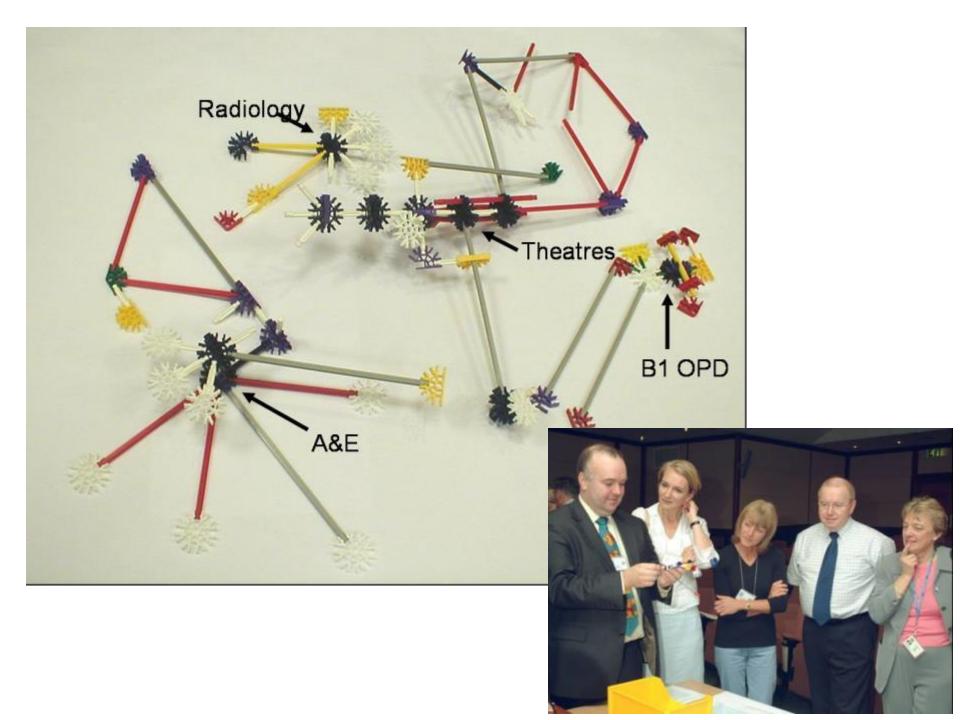


Too far from the hospital



How do you get to it?



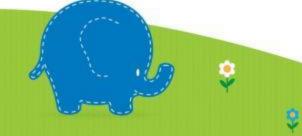






Stating the obvious

- Children live in an adult world not Disneyland
- Children come in all shapes and sizes
- Children know what they want
- And what they don't want







My Alder Hey!

Bigger windows to see the birds and wildlife-Morgan, age 9

Put big windows in the rooms so they can see nice trees and flowers. Put a hotel in the hospital so that the family can stay. Put a lot of nature in the garden- Will Robinson, age 8

TVs, video games and put extra beds in the ward so the family can sleep there with the children- Aine, age 9

"Have a glass roof so people can look at the stars and wildlife"-Hannah Roberts, age

Childrens

A playground and a pond. A play room and a pottery room with a learning room so kids that are at school and in their hospital can learn whilst they are away- Emma Burt,

age 8

moin Childrens

oepartmant tmants

pond

Have a football pitch, garden, adventure playground and much more. It should be jolly, colourful and have a room for all ages- Daniel, age 10.

Private bedrooms-

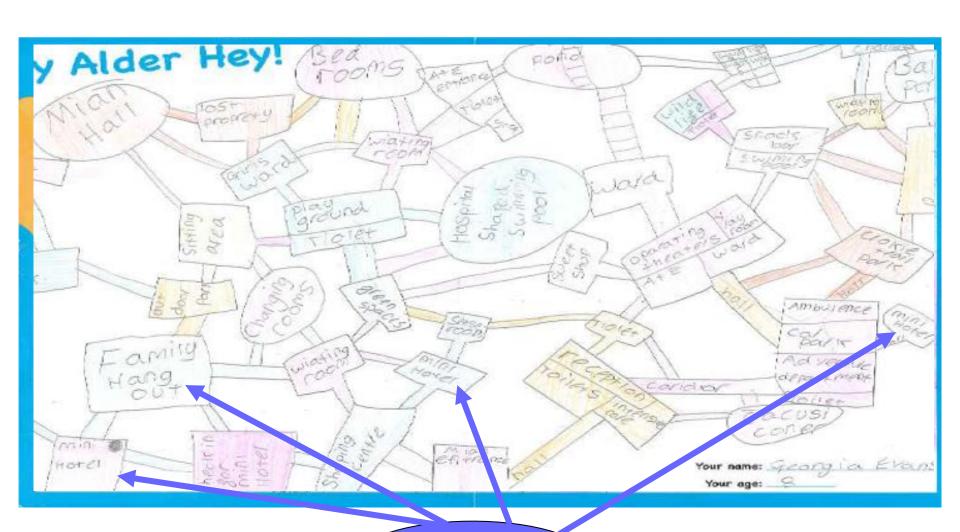
Ellie Swanson, age 8

Have fun games to play and a garden with flowers to touch and smell- Sara Cleary, age 9.

Your name: Anna MGINN

Your oge: 10

Georgia Evans, Age 8



Family support

Sensory garden

Esme Rivett, Age 8

TREES

"Lots of grassy areas where you can relax. Lots of places where grown ups can relax and where the children can play".

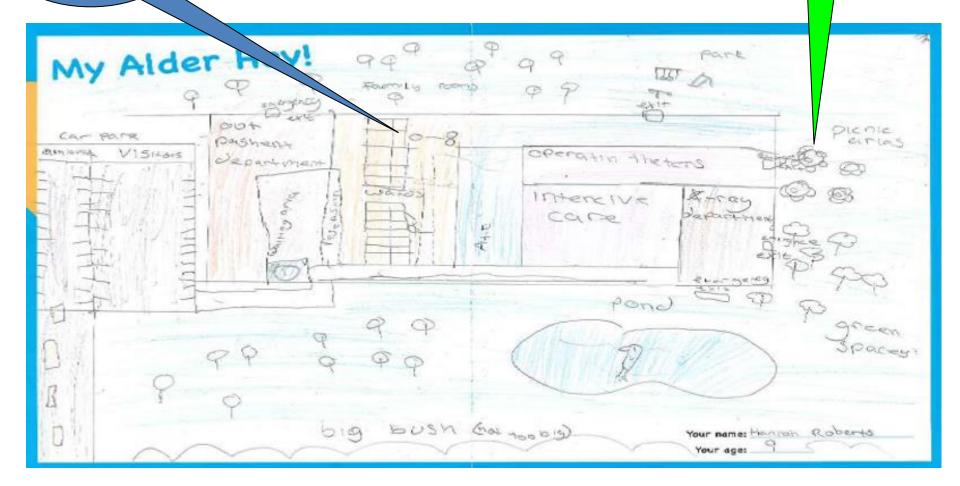


Age separation

Hannah Roberts, Age 9

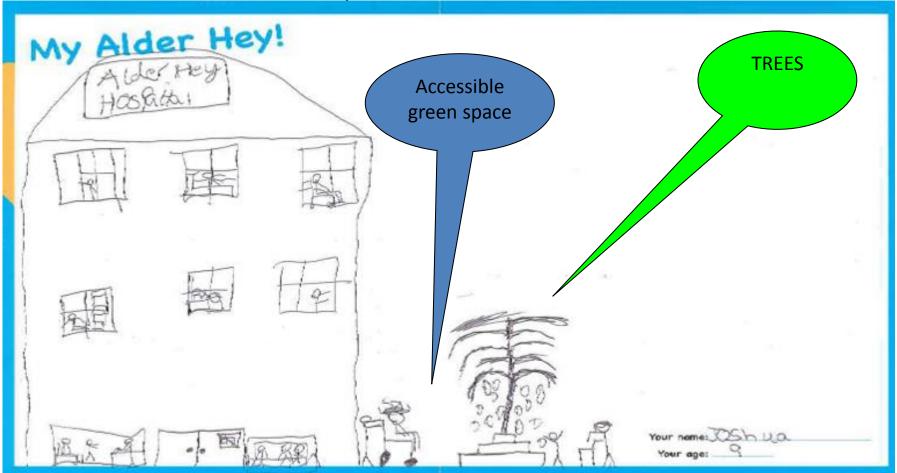
TREES

"Have a glass roof so people can look at the stars and wildlife".



Joshua, Age 9

"Have a play room with toys. A chair so people can sit down and inside so people can wait their turn. A show room so grown ups can entertain the children".





Listening to children

'Last time I was in my mum opened all the windows in the cubicle so that we could have fresh air'

















Our Design Concepts

- Health park concept
- Working in harmony with natural environment
- Optimise links between hospital and local community
- Minimise roads maximise walking & cycling
- Improved transport links
- Child friendly
- Ward access to gardens
- Maximise energy efficiency and recycling
- World leading and award winning (Icon Status)



Sustainability Partners







































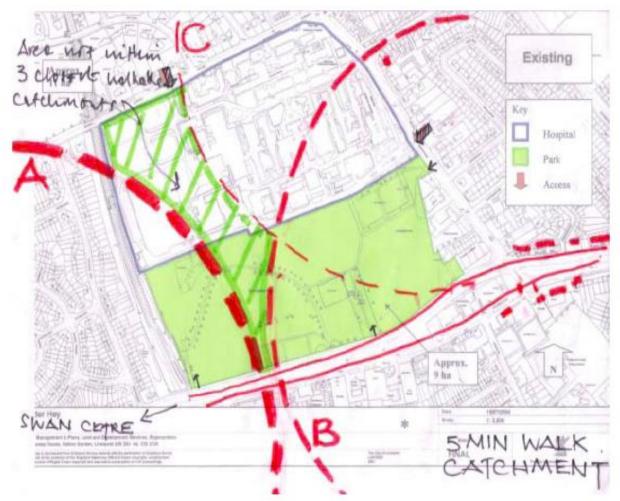






Vision for Alder Hey

Involving stakeholders: Liverpool City Council, SHA, PCTs, Local Residents, Local Councillors, Community Interest Groups & hospital staff





Enquiry by Design Process



Relationship of 5-minute circles from local centres

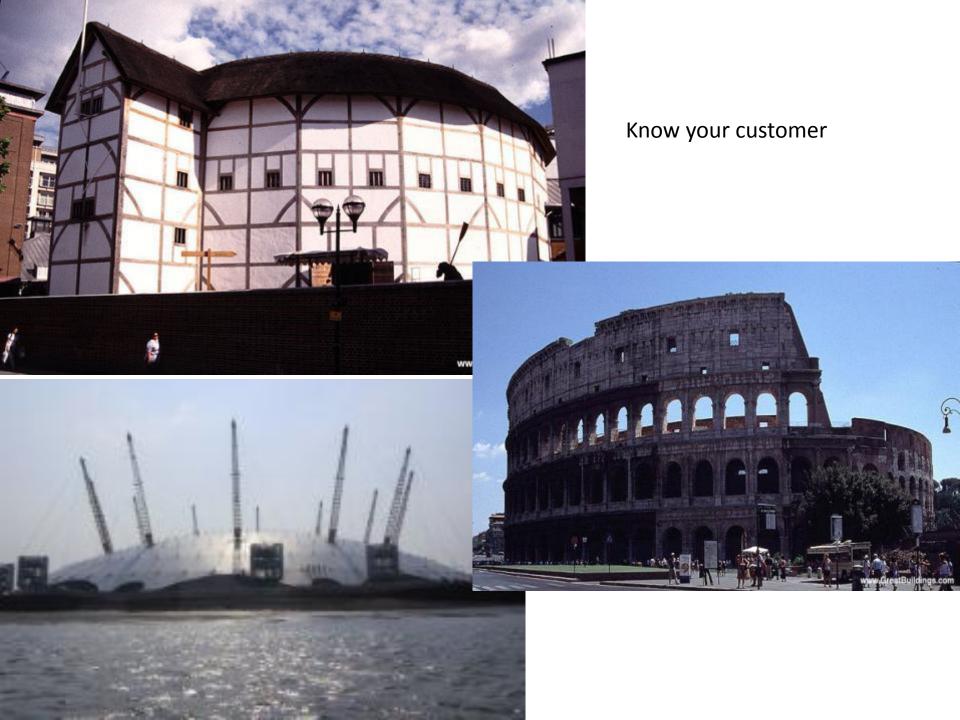


A Clear Brief

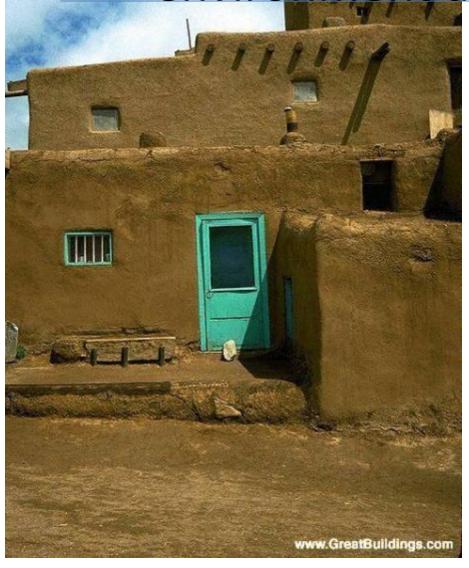
- Users
- Community
- Holistic Approach

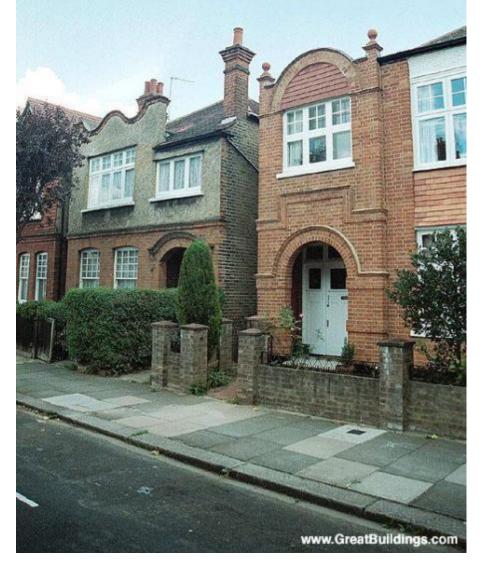






The Right Building for the right environment and community







Appearances can be deceptive It's an interesting place to live.

I think, ultimately, the genius of the design lies in the subtle way it supports family life, and a community spirit without forcing it down our throats.

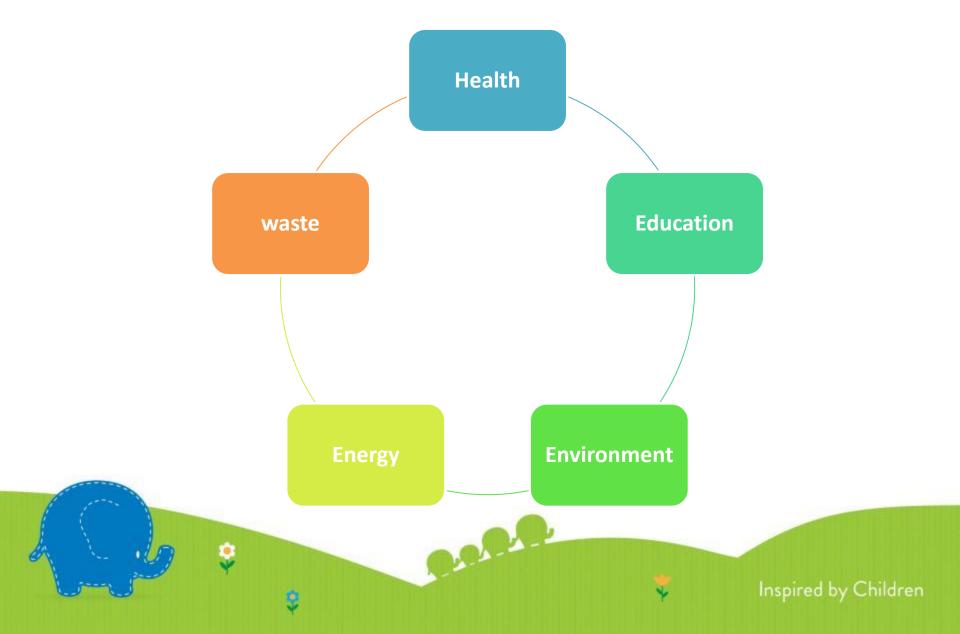
I've heard people comment on "how inhuman" Rowley Way appears to them. I can only say that my experiences in over 20 years of living in Rowley Way have mostly been positive and very human. Whether you've lived here for 20 years or 20 minutes, people are invariably friendly, polite and sensitive. I believe the space somehow magically engenders this.

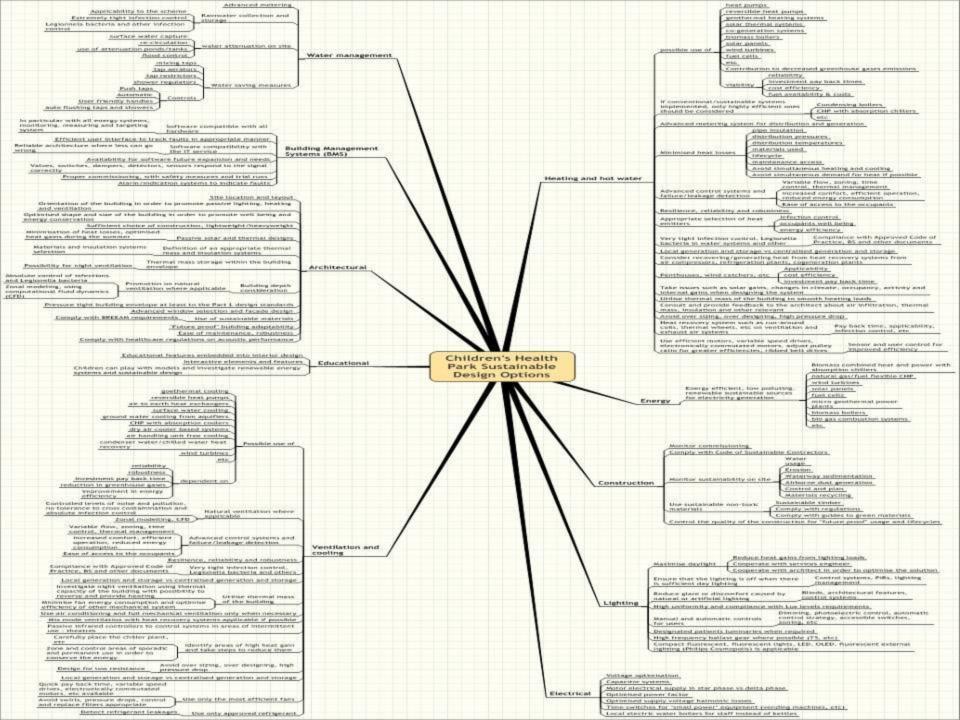
Www.GreatBuildings.com



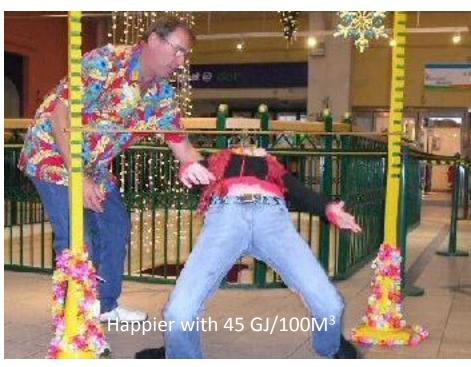
Sustainable Priorities!



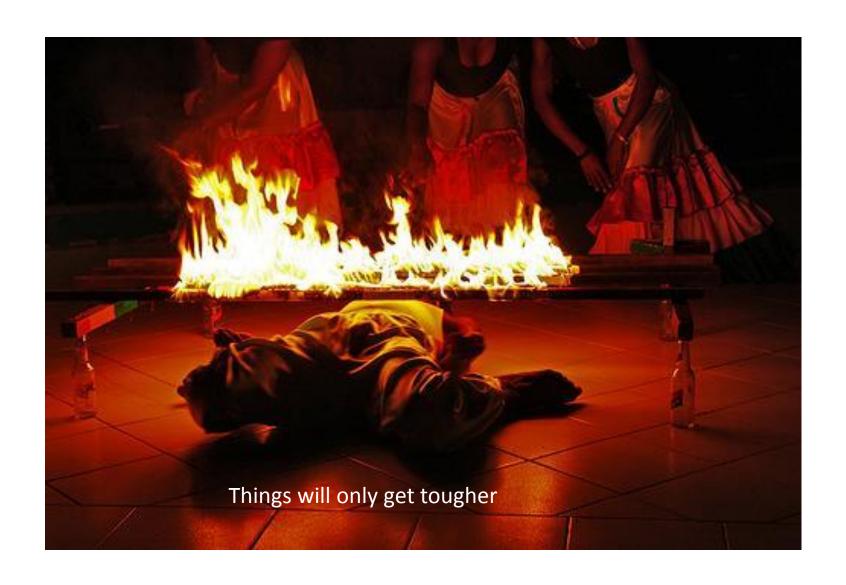




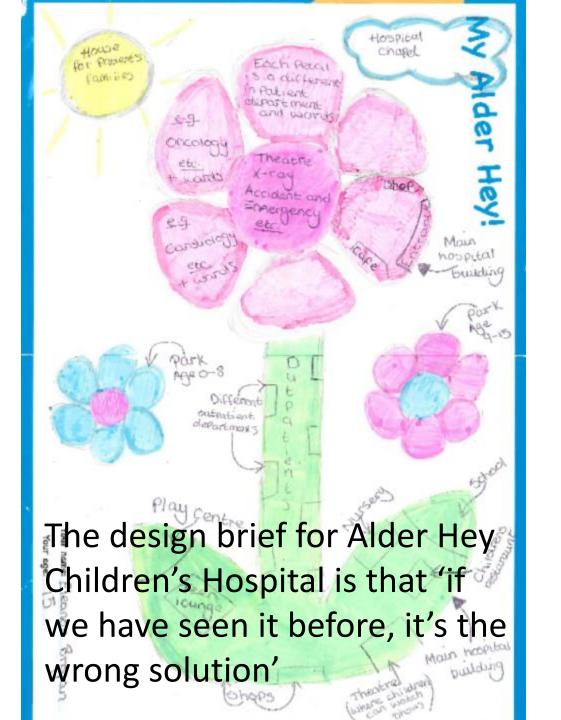


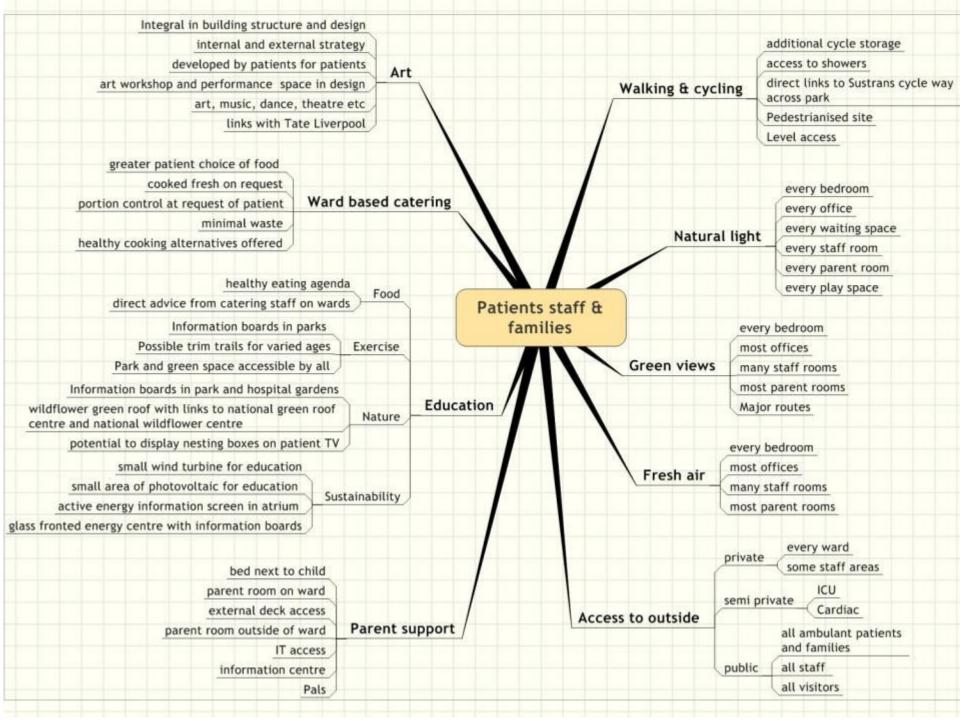












Sustainability Partners







NHS Foundation Trust



Groundwork Merseyside

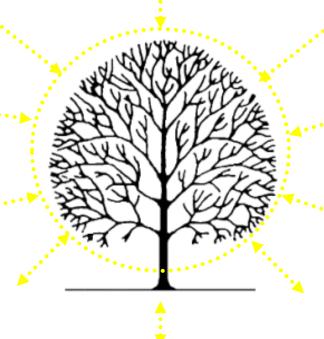


The Prince's Foundation FOR THE BUILT ENVIRONMENT





National Wildflower Centre















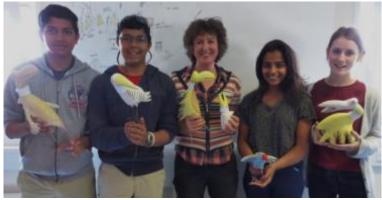










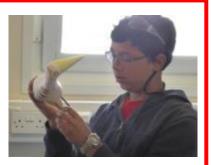






The Children &
Young Person's
Design Group
keeping Art at the
Heart of Design



















Artist impression



Completed building







Accessible landscape





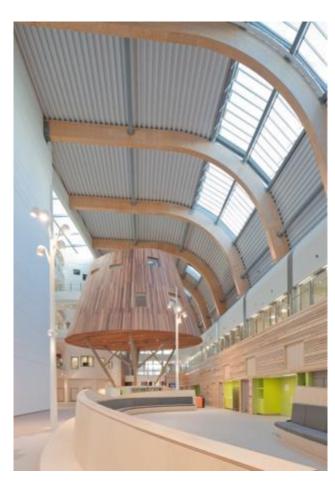




Hard working atrium space









Light and bright routes

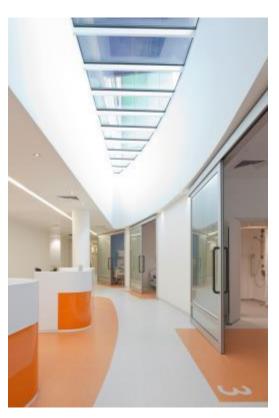




CCU curves and light







Light bright receptions





Spacious bright bays







75% single rooms with unique door design for privacy or visibility



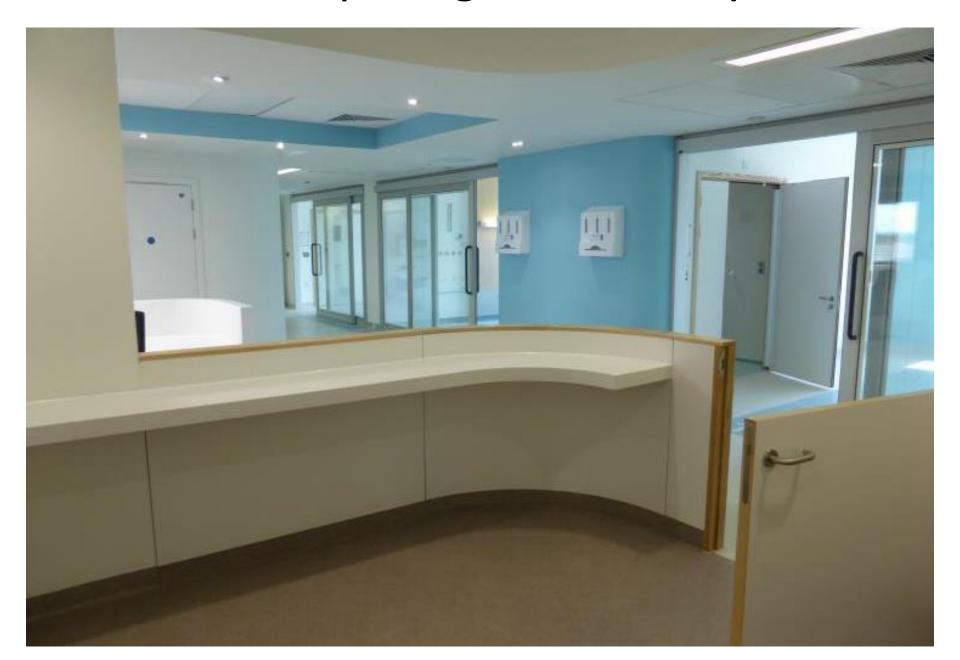








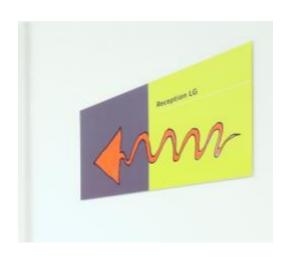
Parents space gives visibility too



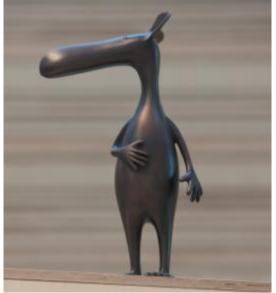
Coloured patient doors with child friendly vision panels and fun signage

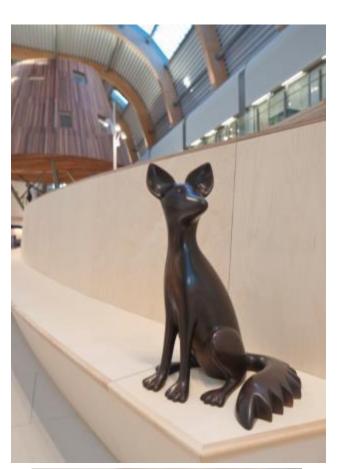














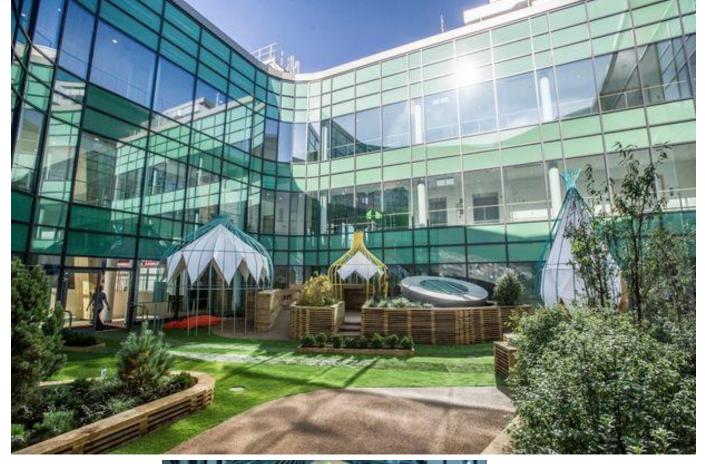






Sanctuary





Not just another play area





Smaller sub waits with distraction









Play deck with access to fresh air and views of park

Aquaponics





Health promotion







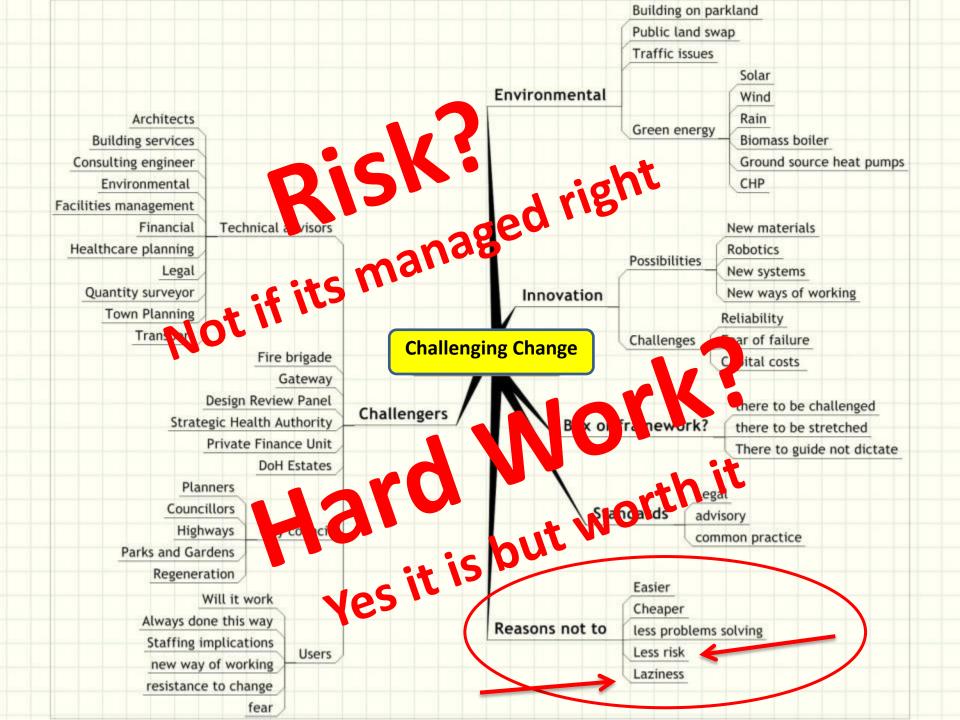




A visible change in the perception of children to a hospital visit









Essential Skills

- Commitment to a clear vision
- Support from the top
- Prepare to challenge
 - Everything
 - Everyone
- Don't take no for an answer

